

Dorn Roberts | cg rigger/ animator

503.957.3806 ♦ dornroberts@gmail.com ♦ dornroberts.com

Software

- ▶ Maya
- ▶ 3ds Max
- ▶ Scripting, MEL/Python
- ▶ Zbrush
- ▶ AfterEffects
- ▶ Illustrator
- ▶ Photoshop

Experience

Bent Image Lab 2016 - Present

- ▶ Rigger - CG Generalist
Character and prop rigging, facial rigging, technical and character animation. Clients include: Honda, Cartoon Network, Nike, Portlandia, Procter & Gamble.
Software used: Maya, 3ds Max

The Art Institute of Portland 2015

- ▶ "Sweet Dreams" – CG Rigger on Animation Production Team's short film.
Software used: Maya

The Art Institute of Portland 2014

- ▶ "Maintenance Required" – 3D Animator on Animation Production Team's short film.
Software used: Maya

The Art Institute of Portland 2013

- ▶ "Found" – Lead Stop Motion Animator on Animation Production Team's short film.
Software used: Dragonframe

Employment

Freelance 2012 - 2016

- ▶ CG modeling, rigging and animation for video and interactive projects.
Software used: Maya, AfterEffects, Photoshop
- ▶ Package design and illustration for a Colorado brewery which has become an internationally recognized brand.
Software used: Illustrator, Photoshop

Interactive Designer 2008-2012

- ▶ Designing innovative, engaging online training solutions for Fortune 500 companies.
Software used: Flash, Photoshop, Illustrator

Interactive Designer 2006-2008

- ▶ Building interactive design capability in a traditional advertising agency.
Software used: Photoshop, Illustrator, Flash

Education

The Art Institute of Portland 2016

- ▶ Bachelor of Fine Arts in Media Arts & Animation

The Art Institute of Portland 2003

- ▶ Bachelor of Science in Multimedia and Web Design

Colorado State University 1986

- ▶ Bachelor of Fine Arts in Graphic Design

Awards

Award of Excellence 2017

- ▶ Rosey Awards: Motion Design & Animation

Exhibitor by Invitation 2009 & 2010

- ▶ Design, Drink & Be Merry, the Art of the Micro Brew

Silver Medal 2006

- ▶ World Beer Championships Packaging Competition

Grand Prize Winner 2003

- ▶ Art Institutes and Macromedia Student Design Contest, Game Design

Artist of Record 1994, 1996 & 1997

- ▶ Snowdown Winter Celebration, Durango CO